New opportunities for HE with blended and online learning designs

Optimising blended and online learning

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Optimising blended and online learning: What counts as high quality learning?



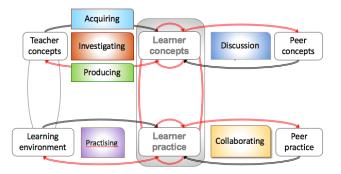
What counts as high quality learning?

The Conversational Framework

Derived from theories and research on learning and teaching (Laurillard, 2002, 2012)

To represent the teaching-learning process

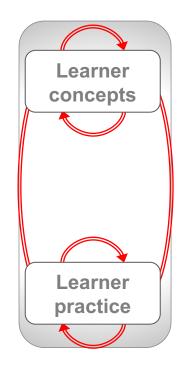
- a series of iterative exchanges
- between the learner and a 'teacher' and
- between a learner and their peers
- at two levels of concepts and practices



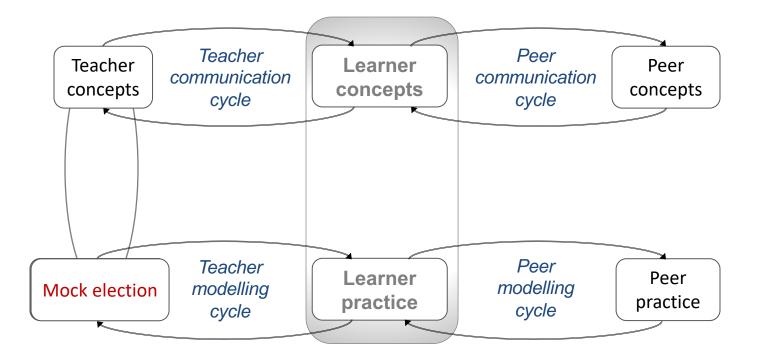
(Laurillard, 2002, 2012)

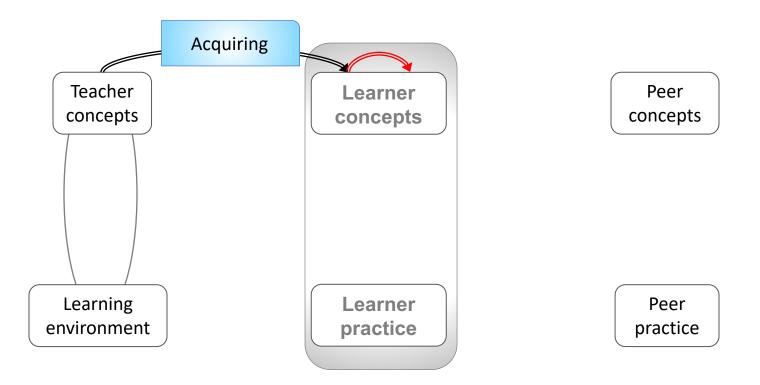


What does it take to learn in formal education?

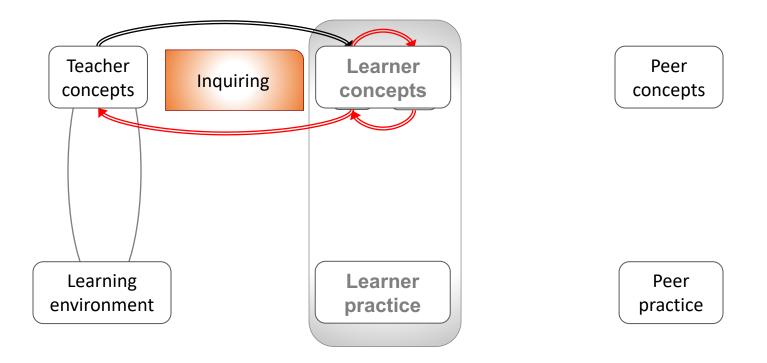


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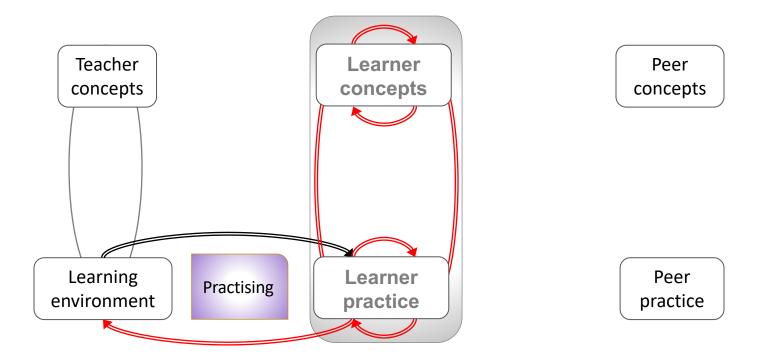




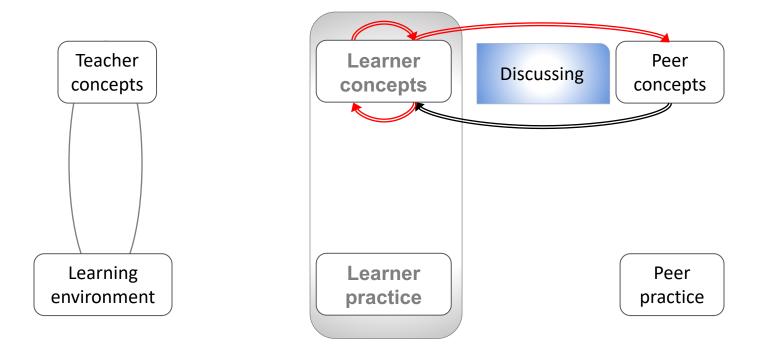
Learning through 'acquisition'



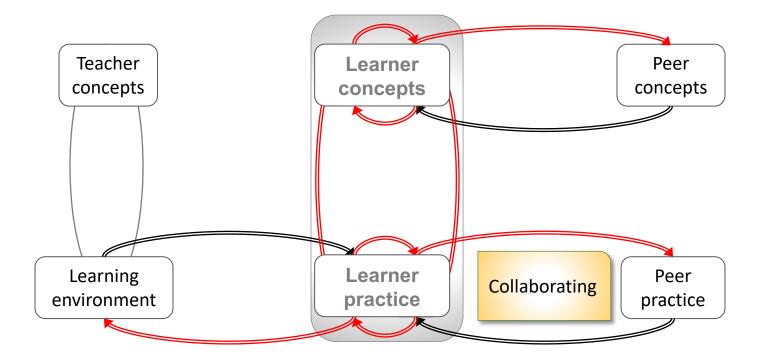
Learning through 'inquiry'



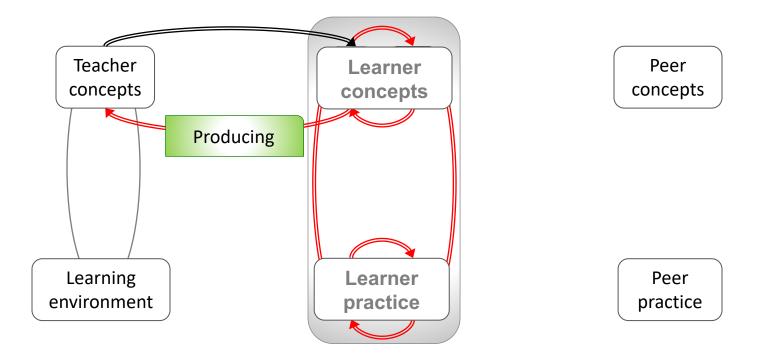
Learning through 'practice'



Learning through 'discussion'

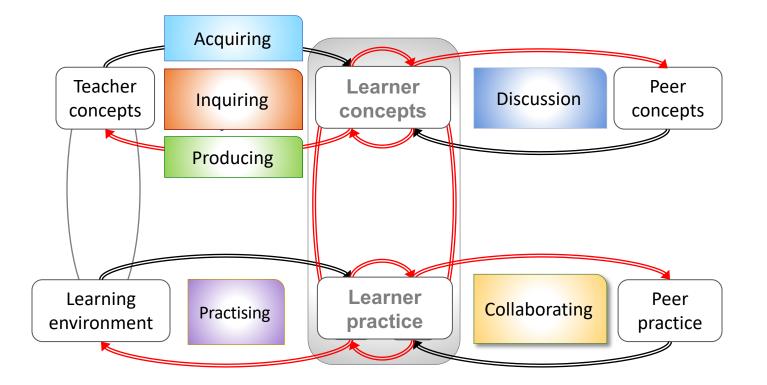


Learning through 'collaboration'



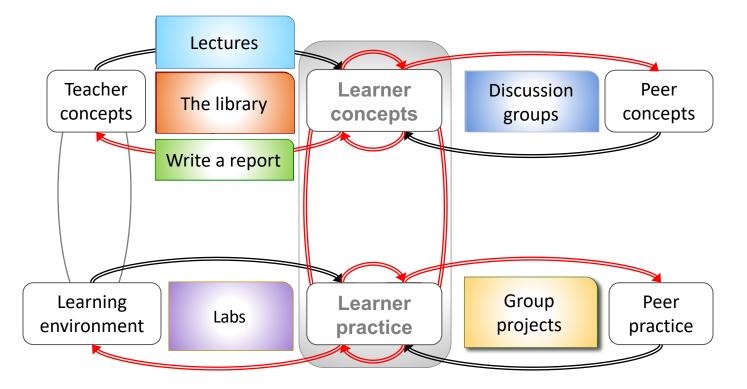
Learning through 'production'

The Conversational Framework



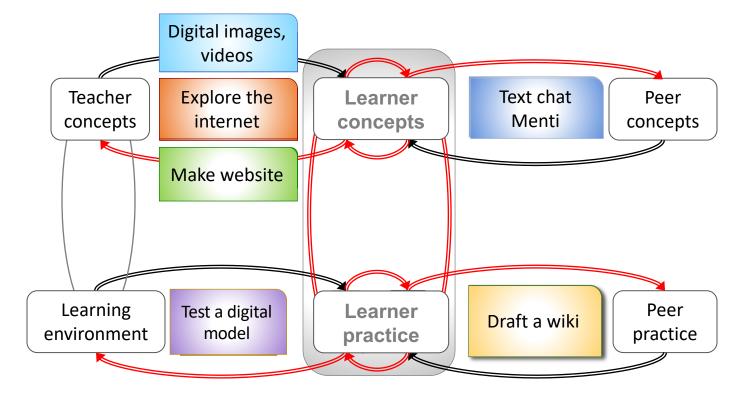
Bransford Allewe'se typesse of learning work to get the to be the set of the

How does technology help? Conventional methods



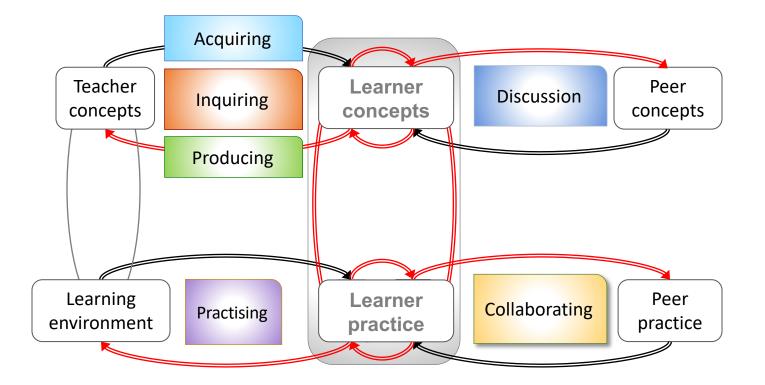
These learning types are encouraged through a variety of conventional methods

How does technology help online pedagogy? Digital methods



The same learning types are encouraged also through a variety of digital methods

The Conversational Framework



What is the optimal mix of blended and online methods to support all these types of learning?

Bullding teaching community knowledg

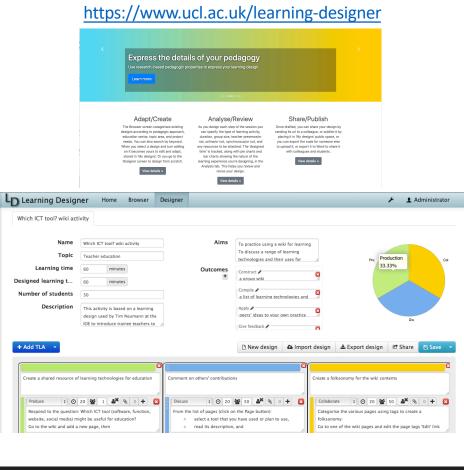
The Learning Designer

A free open online design tool to help with moving your teaching online.

Based on the six learning types from the Conversational Framework – a model of what it takes to learn.

Supports teachers and educators to

- design a sequence of blended and online teaching and learning activities
- analyse their pedagogic design
- share their learning designs with each other





Adapting a learning design

	Learning Designer Home Browser Designer	gner 🔀 🗡 👤 diana
Learning Designer	Timeline Analysis	
Home / Browser / Education	Name Understanding Risk Asssessment Onlir	Mode of delivery Wholly online
Vocational I	Topic Risk Assessment Learning time 1 hours 30 minutes	Aims This session introduces Risk Assessment, and invites students to apply it to a context they are familiar
Using video to showcase a skill Edited by EileenKennedy	Designed learning ti 1 hours 30 minutes Size of class 25	Outcomes Knowledge Col Be able to explain Risk Assessment, Col
Searching for information online Edited by Administrator , derive	Description This is a design for a class using whether	Application Be able to apply Risk Assessment to a
Collaborative learning: Drafting Edited by you	lii,	Analysis Be able to analyse a specific context in
Developing your own ideas on a Edited by you	+ Add TLA - Expand notes	🕒 New design 🚯 Import design 🕹 Export design 🕑 Share 🔛 Save 🔻
Developing your own ideas on a Edited by you		
Inquiry–based learning project (Edited by you	Introduction to Risk Assessment	Applying Risk Assessment could guide your future
Understanding the workplace (C Edited by you	Read Watch Listen • O 10 😭 1 💐 C • 🗎 • S Watch the presentation about Risk Assessment.	Produce Image: Constraint of the second
Understanding the workplace (B Edited by you	It explains why how what	Assessment in your context, and how you could make use of it. Make notes to share with your group. Arrange a time when you will meet with your group online.
Using progress monitoring and 19:01:23 Edited by you	Discuss • O 10 😸 1 🏕 C 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Discuss I of 15 2 3 2 0 14 0 1 1 2 1 1 2 1 1 2 1 1 2 1 2 1 2 1 2 1
BLE activity design session for W Edited by Administrator	answers to.	use Risk Assessment in each of the 3 situations.
Apprenticeship Induction sessio Edited by you		post to the class site. Post a brief description of how you would use Risk Assessment in which situation.



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Adapting a learning design

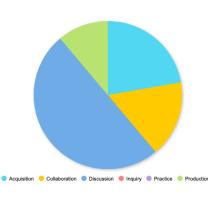
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	Time	line Analysis											
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		Think of an example of a situation that is relevant to Risk									Col	Col	
		Assessment in your context, and how you could make use of it.						Lis					
		Make notes to share with your group.											
		Arrange a time	when you wil	meet wit	h your	group o	online.						
				Ve e l	~			_		📥 Export design	🗗 Share	🖹 Save	•
		Discuss	• 🕑 15	* 3	≜×	9 [2 01	+	×				-
	-	In your group, take turns to share your ideas of how you would						Analysing how Risk Assessment could guide your future			e		
		use Risk Assessment in each of the 3 situations.									-		
				Veel	· · · · ·					Read through the other gro notes on what you will con			te,
		Collaborate	• O 15	· 출 3	≜×	9 ″ [2 01	+	×				3
I		In your group, decide on your best example, and what you will						The class discussion of Risk Assessment is on [date, ti Discuss with the trainer, using the audio and the chat,					
		post to the class site.							the groups have posted to your actions in future by a	the class sit	e, and how yo		
		Post a brief des	cription of ho	w you wo	uld use	e Risk A	ssessm	ent in		your actions in ratale by a	renting Klak	, to a control lite	
		which situation							1.				
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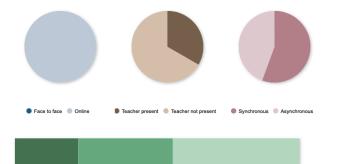


Analysing a learning design

Learning Experience

E Learning Designer Home Browser Designer





Whole class Group Individual

The pie-chart analyses the distribution of types of learning in the design, in this case, acquisition, collaboration and production, but mostly discussion.

There are no rules about what it should be, but now you have the opportunity to consider if that looks appropriate

It is entirely online (pale blue), no f2f There is some trainer presence (dark brown) to respond to questions, and conduct the plenary discussion More than half is synchronous (dark pink) - with a group and with the trainer

There is mostly individual work (pale green), then groups, then whole class



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How does this help us plan the optimal mix across all the learning types?

A visually structured approach to learning

design

to think through and support your students' learning

Start »

Adapt/Create

The Browser screen catagorises existing designs according to pedagogic approach, education sector, topic area, and project needs. You can also search by keyword. When you select a design and turn editing on it becomes yours to edit and adapt, stored in 'My designs'. Or you go to the Designer screen to design from scratch.

Analyse/Review

As you design each step of the session you can specify the type of learning activity, duration, group size, teacher presence/or not, online/or not, synchronous/or not, and any resources to be attached. The 'designed time' is tracked, along with pie charts and bar charts showing the nature of the learning experience you're designing, in the Analysis tab. This helps you review and revise your design.

Share/Publish

Once drafted, you can share your design by sending its url to a colleague, or publish it by placing it in 'My designs public space', or export it to Word to share it with colleagues and students.

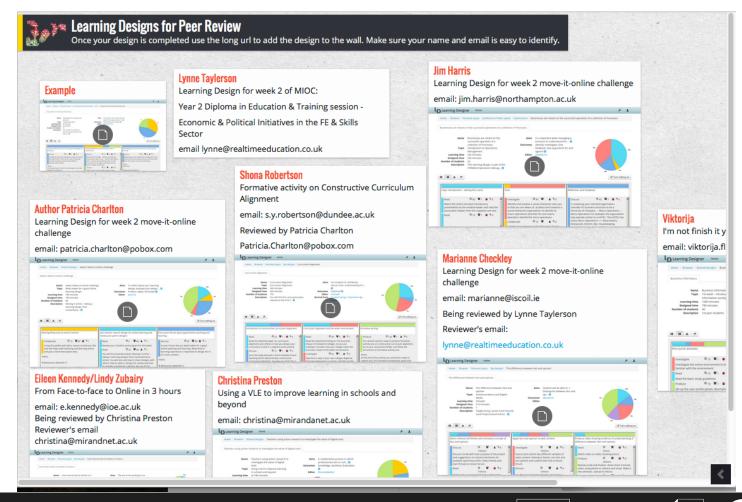




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Education professionals sharing learning designs on Padlet

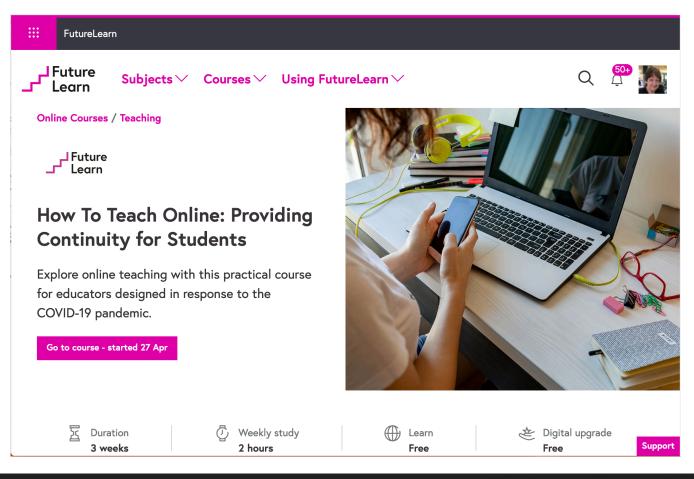








Large-scale online courses to orchestrate collaborative knowledge development by education professionals



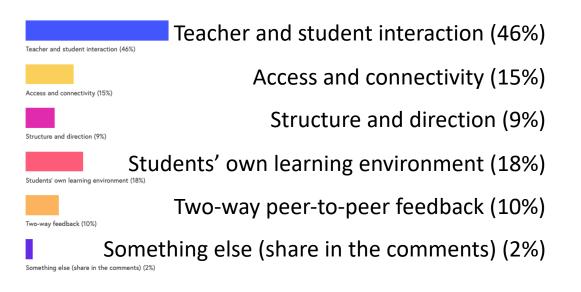


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Poll to assess teachers' sense of engagement issues

Which aspect of maintaining interest and engagement do you think has impacted your students' experience since going online so far?



"difficulties in interacting with students and picking up cues – body language, facial expressions or feedback ... to adapt teaching" [UCL MOTH Report]



Some current myths about online learning and teaching

- "Online learning is second rate in comparison with the f2f experience"
- "Online learning is costs less than f2f learning"
- If we pay attention to the quality of our teaching and learning designs, there's no reason why online learning should be second rate - but it is importantly different
- The provision of the students' social environment costs less
- The time needed for the preparation of teaching together with the student support is not less, but it does have a different distribution for online than conventional methods



Busting the myths of online teaching: teacher time 50 min lecture + 10 mins Q&A TO videos, reading, quizzes, forum

	Run 1 prep	Run 1 support	Run 2 prep	Run 2 support	Run 3 prep	Run 3 support	Totals
F2f Lecture	3 hours	1 hour	20 mins	1 hour	20 mins	1 hour	6:40
Online							
Videos							
Quizzes							
Reading							
Forum							

Even with minimal time for video production, teacher time is 8% higher, and it is hard to reduce it further. So NO, it does not cost less to teach online





Busting the myths of online teaching: student's study time 50 min lecture + 10 mins Q&A TO videos, reading, quizzes, forum

	Reading/ watching	Quiz feedback	Q&A	Total study time	Passive:Active learning ratio
F2f	50 mins		10 mins	60 mins	50:10
Lecture					
Online					
Videos					
Quizzes					
Reading					
Forum					

Online required 8% more teacher time, but students have 30% more guided study, and 4 times as much active learning, so NO, online learning is not second-rate.



Optimising blended and online learning

Online pedagogy achieves good student engagement through

- active participation by individuals and small groups
- using all the active learning types of inquiry, practice, discussion, collaboration and production
 We now have the technologies to build community knowledge of how to optimise the mix of conventional and digital technologies in our teaching

One example is the new FutureLearn course on Blended and Online Learning Design, starting on 30 November.





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